

- (a) The Provincials will be played under the official Hockey Canada Rules, with the exception of Hockey Alberta regulations and/or rules adopted by HA and the AFHL.
- (b) Each Team may have a maximum of twenty-three (23) Players. Affiliated Players may only be used provided their Association Affiliation and registrations in the Registry were previously approved and presented prior to the start of the tournament. Once the championship tournament commences, this roster of twenty-three (23) is frozen and no further additions are possible. The list of Players must be provided to the Hockey Alberta Representative, prior to the start of the tournament.
- (c) The home team will be required to wear dark, while the visiting team will be required to wear light. In the event of a conflict or a third jersey, the team requesting the change must bring it forward to the opposing team and corresponding Hockey Alberta Representative for approval.
- (d) The highest seeded team from the regular season will be considered the "Home" team during Provincial Tournament Round Robin play. Highest seeded team after the round robin will determine "Home" and "Away" Teams for Championship Games. Teams must be ready to start play at the appointed time.
- (e) The length of all games will be three (3) periods of twenty (20) minutes stoptime with the ice being resurfaced between each period.
- (f) Managers and Coaches shall be deemed responsible for the behavior of their teams and team supporters. Any inappropriate behavior or actions by those persons registered with Hockey Alberta shall be subject to disciplinary actions as prescribed in the Bylaws, Rule, and Regulations.
- (g) The disciplinary rulings, in compliance with the Hockey Alberta Suspension Procedures, shall be applicable for the duration of the tournament.
 - Suspensions, which occur during provincial play and carry over, will be filed with the Zone Discipline / Sanctioning Coordinator, or designate.
- (h) Points for wins and loses in the round robin tournament will be awarded as follows:
 - 3 points for a regulation win
 - 2 points for an overtime/shootout win
 - 1 point for an overtime/shootout loss



- (i) All games during AFHL Provincial Tournament Play must result in a winner. In the case of a tied game at the end of regulation, the following overtime procedures will be used for all round robin games.
 - a. Ten-minute sudden-death overtime, 4 versus 4 players, plus goalies. If still tied:
 - b. 3 players versus 3 players SHOOT OUT conducted in PENALTY SHOT FORMAT. The first shooter will be determined by a coin toss called by the home team. The winner of the coin toss will select whether they shoot first or second. If still tied, the shoot out will continue until an advantage is determined. One opportunity per player, until all players have been used.
- (j) In the event that teams are tied after the round robin for a playoff position, the following tiebreaking procedures will apply:
 - a. The team with the greatest number of wins in the round robin will gain the highest position.
 - b. Head to Head Series (the result of the game played between the two teams within the round robin); the winner of the round robin game would gain the highest position. This tie breaker is unavailable if more than two teams are tied.
 - c. Basic Goal Differential from round robin play (GF-GA). The team with the highest basic goal differential would gain the highest position.
 - d. Total Goal Differential (GF-GA/GF). The total goal differential of a team is to be determined in the following manner:

Total number of goals for minus against divided by the total of number of goals for

NOTE: **ALL** round-robin games are included.

Example: For = 10 goals Against = 4 goals

Percentage: $\underline{10-4} = \underline{6} = .600$

NOTE: The highest percentage gains the highest position.



- e. Fewest cumulative penalties (misconducts count for 10 minutes and GM count for 20). The team with the fewest number of penalty minutes will gain the highest position.
- f. The team most goals scored during the round robin would gain the highest position.
- g. If the two (2) teams are still tied after all other tiebreakers have been applied, a single coin toss will determine which team gains the highest position.
 - i. For the coin toss for two (2) teams tied, a single coin will be tossed with one of the teams declaring either "heads" or "tails." The team that declares the toss and is successful would then be declared the higher seeded team. If the team that declared the toss is unsuccessful, that team is placed as the lower seeded team.
- (j) All games played in the Semi-Finals and Finals must decide a winner. In the case of the Gold or Bronze Medal games during the AFHL Final Five, the following Overtime format will be used:
 - a. Twenty-minute sudden-death overtime, 4 versus 4 players, plus goalies. If still tied:
 - b. 3 players versus 3 players SHOOT OUT conducted in PENALTY SHOT FORMAT. The first shooter will be determined by a coin toss called by the home team. The winner of the coin toss will select whether they shoot first or second. If still tied, the shoot out will continue until an advantage is determined. One opportunity per player, until all players have been used.
- (k) Protests will not be entertained on the outcome of any FINAL Championship game.
- (I) HA will award twenty-four (24) medallions to winners of Provincial Championships and the runners-up in a final series, namely gold and silver. Medallions will not be awarded when a series is not held. The Executive Director shall determine how many medallions will be required from season to season and will approve accordingly.
- (m) Teams failing to send a representative to the coach/manager meeting held prior to the Provincial Tournament may result in the Head Coach (as defined and determined by the Hockey Alberta Rep at the Tournament) of the team being suspended for the first two (2) games that his/her team participates in.



(n) Teams failing to participate in the opening ceremonies of the Provincial Championship Tournament, if the LMHA is holding an Opening Ceremonies as a part of the event, will result in the Head Coach (as defined and determined by the Hockey Alberta Rep at the Tournament) of the team being suspended for the next two (2) games his/her team participates in following the Opening Ceremonies.